

BDSIM world

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graph TD; A[BDSIM world] --- B[tunnel.gdml containerLV (air)]; A --- C[BDSIM d1 drift]; A --- D[BDSIM q1 magnet]; B --- E[tunnel.gdml tunnelLV (concrete)];
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tunnel.gdml
containerLV (air)

BDSIM
d1 drift

BDSIM
q1 magnet

tunnel.gdml
tunnelLV
(concrete)