

# **BDSIM User's Manual v0.1**

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## BDSIM beta User's Manual

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## 1 About BDSIM

BDSIM is a Geant4 extension toolkit for simulation of particle transport in accelerator beamlines. It provides a collection of classes representing typical accelerator components, a collection of physics processes for fast tracking, procedure of “on the fly” geometry construction, and interface to ROOT analysis.

## 2 Obtaining, Installing and Running

BDSIM can be downloaded at <http://flc.pp.rhul.ac.uk/bdsim.html>. Alternatively, a development version is accessible under `cvs.pp.rhul.ac.uk`. Download the tarball and extract the source code. Make sure Geant4 is installed and appropriate environment variables defined. Then go through the configuration procedure by running the `./configure` script.

```
./configure
```

It will create a Makefile from template defined in `Makefile.in`. Then start the compilation by typing

```
./make
```

If the compilation is successful `bdsim` executable should be created in the current directory or in the `$G4WORKDIR` directory in case this variable is defined. Next, set up the `LD_LIBRARY_PATH` variable to point to the `./parser` directory and to the directory where `libbdsim.so` is.

BDSIM is invoked by the command `bdsim ‘options’`

where the options are

<code>--file=&lt;filename&gt;</code>	: specify the lattice file
<code>--output=&lt;fmt&gt;</code>	: output format ( <code>root ascii</code> ), default <code>ascii</code>
<code>--outfile=&lt;file&gt;</code>	: output file name. Will be appended with <code>_N</code> where <code>N = 0, 1, 2, 3... etc.</code>
<code>--vis_mac=&lt;file&gt;</code>	: file with the visualization macro script, default <code>vis.mac</code>
<code>--help</code>	: display this message
<code>--verbose</code>	: display general parameters before run
<code>--verbose_event</code>	: display information for every event
<code>--verbose_step=N</code>	: display tracking information after each step
<code>--verbose_event_num</code>	: display tracking information for event number <code>N</code>
<code>--batch</code>	: batch mode - no graphics

BDSIM can be also invoked by the `bdsimrun` shell script which handles batch job support and other features.

To run `bdsim` one has to define the beamline geometry first in a file which is then passed to `bdsim` via the `--file` command line option. The next section describes how to do it.

## 3 Lattice description

The beamline, beam properties and physics processes are specified in the input file written in the GMAD language.<sup>1</sup> This language is a variation of the MAD language and is described in this section.

### 3.1 Program structure

A GMAD consists of a sequence of element definitions and control commands. For example, tracking a 1 Gev electron beam through a FODO cell will require file like :

```
qf: quadrupole, l=0.5, k1=0.1;
qd: quadrupole, l=0.5, k1=-0.1;
d: drift, l=0.5;
fodo : line=(qf,d,qd,d);
use,period=fodo,range=#s/#e;
beam, particle=electron,energy=1;
```

The parser is case sensitive. However, for convenience of porting lattice descriptions from MAD the keywords can be both lower and upper case. The GMAD language is discussed in more detail in this section.

### 3.2 Physical elements and Entities

GMAD implements almost all standard MAD elements, but also allows to define arbitrary geometric entities and magnetic field configurations. The syntax of a physical element declaration is

```
element : element_type, attributes;
for example
qd : quadrupole, l = 0.1, k1 = 0.01;
element_type can be of basic type or inherited. Allowed basic types are
marker
drift
sbend
rbend
quadrupole
sextupole
octupole
multipole
```

An already defined element can be used as a new element type. Its attributes are then inherited.

---

<sup>1</sup> Note: In the next releases an xml-based description will be also available

### 3.2.1 Coordinate system

### 3.2.2 Units

In GMAD the SI units are used.

<code>Length</code>	[m] (metres)
<code>angle</code>	[rad] (radians)
<code>quadrupole coefficient</code>	[m**(-2)]
<code>multipole coefficient</code>	2n poles [m**(-n)]
<code>electric voltage</code>	[MV] (Megavolts)
<code>electric field strength</code>	[MV/m]
<code>particle energy</code>	[GeV]
<code>particle mass</code>	[eV/c**2]
<code>particle momentum</code>	[eV/c]
<code>beam current</code>	[A] (Amperes)
<code>particle charge</code>	[e] (elementary charges)
<code>emittances</code>	[pi m mrad]

There are some predefined numerical values

<code>pi</code>	3.14159265358979
<code>me</code>	electron rest mass
<code>mp</code>	proton rest mass
<code>KeV</code>	$10^3$ (in [eV] units)
<code>MeV</code>	$10^6$ (in [eV] units)
<code>GeV</code>	$10^9$ (in [eV] units)
<code>TeV</code>	$10^{12}$

for example, instead of one can write either 100 or 0.1 \* KeV when energy constants are concerned.

### 3.2.3 marker

**marker** has no effect but allows one to identify a position in the beam line. It has no attributes.

Example:

```
m1 : marker;
```

### 3.2.4 drift

**drift** defines a straight drift space. Attributes:

l - length [m] (default 0)

Example :

```
d13 : drift, l=0.5;
```

### 3.2.5 rbend

**rbend** defines a rectangular bending magnet. Attributes:

l - length [m] (default 0)

angle - bending angle [rad] (default 0)

B - magnetic field [T]

when B is set, this defines a magnet with appropriate field strength and **angle** is not taken into account. Otherwise, B that corresponds to bending angle **angle** for a particle in use (defined by the **beam** command, with appropriate energy and rest mass) is calculated and used in the simulations.

Example :

```
rb1 : rbend, l=0.5, angle = 0.01;
```

### 3.2.6 sbend

**sbend** defines a sector bending magnet. Attributes:

l - length [m] (default 0)

angle - bending angle [rad] (default 0)

B - magnetic field [T]

Example :

The meaning of B and **angle** is the same as for **rbend**.

```
rb1 : rbend, l=0.5, angle = 0.01;
```

### 3.2.7 quadrupole

`quadrupole` defines a quadrupole. Attributes:

`l` - length [m] (default 0)

`k1` - normal quadrupole coefficient  $k1 = (1/B \rho) (dBy / dx) [m^{-2}]$  Positive `k1` means horizontal focusing of positively charged particles. (default 0)

`ks1` - skew quadrupole coefficient  $ks1 = (1/B \rho) (dBy / dx) [m^{-2}]$  where (x,y) is now a coordinate system rotated by 45 degrees around s with respect to the normal one.(default 0).

`tilt` [rad] - roll angle about the longitudinal axis, clockwise.

Example :

```
qf : quadrupole, l=0.5 , k1 = 0.5 , tilt = 0.01;
```

### 3.2.8 sextupole

`sextupole` defines a sextupole. Attributes:

`l` - length [m] (default 0)

`k2` - normal sextupole coefficient  $k2 = (1/B \rho) (d^2 By / dx^2) [m^{-3}]$  Positive `k1` means horizontal focusing of positively charged particles. (default 0)

`ks2` - skew sextupole coefficient  $ks2 = (1/B \rho) (d^2 By / dx^2) [m^{-3}]$  where (x,y) is now a coordinate system rotated by 30 degrees around s with respect to the normal one.(default 0).

`tilt` [rad] - roll angle about the longitudinal axis, clockwise.

Example :

```
sf : sextupole, l=0.5 , k2 = 0.5 , tilt = 0.01;
```

### 3.2.9 octupole

### 3.2.10 multipole

### 3.2.11 collimator

`collimator` defines a collimator

Attributes:

`l` - length [m] (default 0)

`aperture` - aperture , defined by the `aperture` element

`material` - material , defined by `material`

Example :

```
coll : collimator,l=1, aperture=<aperture>, material=<material>
```

### 3.2.12 solenoid

### 3.2.13 transform3d

An arbitrary 3-dimensional transformation of the coordinate system is done by placing a `transform3d` element in the beamline. The syntax is

```
x = <x offset>
y = <y offset>
z = <z offset>
phi = <phi Euler angle>
theta = <theta Euler angle>
psi = <psi Euler angle>
```

Example:

```
<name> : transform3d, psi=pi/2
```

### 3.2.14 element

All the elements are in principle examples of a general type `element` which can represent an arbitrary geometric entity with arbitrary E and B field maps. Its attributes are

```
geometry = <geometry_description>
bmap = <bmap_description>
emap = <emap_description>
```

Descriptions are of the form `format:filename`, where `filename` is the path to the file with the geometry description and `format` defines the geometry description format. The possible formats are given in [Appendix A \[Geometry\], page 12](#).

Example :

```
qq : element, geometry = plain:qq.geom, bmap = plain:qq.bmap;
<bmap> and <emap> are definitions of E and B field maps according to (field maps).
```

### 3.2.15 line

elements are grouped into sequences by the `line` command.

```
line_name : line=(element1,element2,...);
```

`elementn` can be any element or another line.

Example :

A sequence of three FODO cells can be defines as

```
qf: quadrupole, l=0.5, k1=0.1;
qd: quadrupole, l=0.5, k1=-0.1;
d: drift, l=0.5;
```

```
fodo : line=(qf,d,qd,d);
beamline : line{fodo,fodo,fodo};
```

### 3.2.16 aperture

### 3.2.17 material

```
<material> : material,Z=,A=,density=,temperature=
Attributes
Z - atomic number
A - mass number
density - [kg/m]
temperature [K]
```

### 3.2.18 pipe

the beam pipe parameters are used for particle tracking inside elements when the use geometry is not defined. The beam pipe radius is assigned by the `pipe` command

```
pipe, range=<range>, range= , r=, thickness=, material=<material>;
Attributes
range - element range to assign the radius for
r - radius [m]
thickness - thickness [m]
material - beam pipe material
```

Example :

Supposing we want to define a copper beam pipe for ...

```
iron : material, Z=1,A=1,density=100, temperature=;
copper : material,Z=,A=,density=,temperature=;;

fodo : line=(qf,d,qd,d);
pipe, range=qf/qd, r=0.2, thickness = 0.1,material=copper;
pipe, range=d[2], r=0.1, thickness = 0.05,material=iron;
```

### 3.2.19 laser

`laser` defines a drift section with a laser beam inside.

```
<laser_name>: laser, position = {<x>,<y>,<z>},direction={ <dx>,<dy>,<dz>
} wavelen=<val>, spotsize=<val>, intensity=<val>;
```

Attributes

**l** - length of the drift section

**position** - position of an arbitrary point on the beam axis relative to the center of the drift section

**direction** - vector pointing in the beam direction

**wavelen** - laser wave length [m]

**spotsize** - spot size (sigma)[m]

**intensity** -[W]

the laser is considered to be the intersection of the laser beam with the volume of the drift section.

### 3.2.20 gas

**gas** command is used to introduce gas into the beam pipe.<sup>2</sup>

**gas, period=**, **components={c1,c2,...}**,**parts={p1,p2,...}** ;

where

**c1,c2,...** - gas components names

**p1,p2,...** - parts (100% = 1). They need not sum up to 1.

the gas components are defined by

**c1 : gas, name=<name>, A=<A>, Z=<Z>, profile=<profile\_name>;**

where

**<Z>** - atomic number

**<A>** - mass number

**<profile\_name>** - name of gas profile definition

the gas profile is defined as

```
<profile_name> : gas_profile = (<element>:<pressure>, <element>:<pressure>)
;
```

where

**<element>** - name of the beamline component

**<pressure>** - gas pressure (bar)

The gas pressure is then interpolated between the points where it is defined. Issuing multiple **gas** commands acts additively.

Example :

To introduce the gas into a fodo cell

```
...element definitions...
```

```
fodo : line=(qf,d,qd,d);
```

---

<sup>2</sup> in realistic situations the gas profile can vary in transverse dimensions. This is not taken into account for a)technical reasons b)one does not know the profile anyway

```

co2 : gas, name="c02", Z=22,A=44,profile=co2profile;
h20 : gas, name="h2", Z=1,A=1,profile=co2profile;

co2profile : gas_profile = (qd:0.01, qf:0.02*nbar,d:0.03*nbar);
h20profile : gas_profile = (qd:0.04, qf:0.01*nbar,d:0.03*nbar);

gas, period=fodo,components= { c02,h20},parts={0.7,0.8};

```

### 3.3 Run control and output

The execution control is performed in the GMAD input file through `option` and `beam` commands. How the results are recorded is controlled by the `sample` command. When the visualization is turned on, it is however controlled through command prompt and has different syntax (Geant4 syntax).

#### 3.3.1 option

```

option, <name>=value,...;
the available options are options are

```

```

nperfile
beampipeRadius
boxSize
tunnelRadius
beampipeThickness
deltaChord
deltaIntersection
chordStepMinimum
lengthSafety
turnInteractions
thresholdCutCharged
thresholdCutPhotons
useEMHadronic
storeTrajectory
stopTracks

```

For a more detailed description of how the option influence the tracking see [Chapter 5 \[Physics\]](#), page 11

Example :

#### 3.3.2 beam

```
beam, particle=electron,energy=100, momentum=1,1,1;
```

### 3.3.3 sample

To record the tracking results one uses the `sample` command:

`sample, range=<range>,particle=<particle>,values={value1,value2,...}`

the parameters are

`element`

`range`

`particle` - particle to record. One `sample` command activates sampling only for one particle type

`value`

`x` - horizontal

`px` - horizontal momentum

`xx` -

`y`

`py`

`E` - energy

`id` - track id. This enables later trajectory analysis.

Example :

```
sample, element=qd,particle=electron, values={x,px,y,py,e,id };
sample, range=qd/qf:0.1*m,particle=photon, values={x,px,y,py,e,id };
```

### 3.3.4 use

`use` command selects the beam line for study

`use, period=,range=`

### 3.3.5 visualization control

when bdsim is invoked in interactive mode, the run is controlled by the Geant4 shell.  
Some examples

`/run/beamOn 100` runs the simulation with 100 particles

To display help menu

`/help;`

For more details see [\[Geant\]](#), page 13.

## 4 Visualization

Visualization system description

## 5 Physics

### 5.1 Transportation

#### 5.1.1 Tracking of charged particles in EM fields of low multipole order

#### 5.1.2 Tracking of charged particles in arbitrary EM files

#### 5.1.3 Neutron transport

not implemented yet

### 5.2 Shower parametrization

### 5.3 Synchrotron Radiation

### 5.4 Bremsstrahlung

### 5.5 Compton

### 5.6 Gas scattering

### 5.7 Tuning the tracking procedure

## 6 Implementation Notes

BDSIM uses Geant4 libraries and execution control mechanism.

# Appendix A Geometry description formats

The element with user-defined physical geometry is defined by

```
<element_name> : element, geometry=format:filename, attributes
for example,
colli : element, geometry="gmad:colli.geo"
```

## A.1 gmad format

**gmad** is a simple format used as G4geometry wrapper. It can be used for specifying more or less simple geometries like collimators. Available shapes are:

```
Box {
  x0=x_origin,
  y0=y_origin,
  z0=z_origin,
  x=xsize,
  y=ysize,
  z=zsize,
  material=MaterialName,
  temperature=T
}

Tubs {
  x0=x_origin,
  y0=y_origin,
  z0=z_origin,
  x=xsize,
  y=ysize,
  z=zsize,
  material=MaterialName,
  temperature=T
}
```

For example

```
Cons {
  x0=0,
  y0=0,
  z0=0,
  rmin1=5
  rmax1=500
  rmin2=5
  rmax2=500
  z=250
  material="Graphite",
  phi0=0,
  dphi=360,
```

```
temperature=1
}
```

A file can contain several objects which will be placed consequently into the volume, A user has to make sure that there is no overlap between them.

## A.2 mokka

mokka desciption...

## A.3 gdml

GDML is a XML schema for detector description. GDML will be supported as an external format starting from next release.

## Appendix B Field description formats

The element with user-defined physical geometry is defined by command

```
<element_name> : element, geometry=format:filename, attributes  
for example,  
colli : element, geometry=plain:colli.geom
```

## Appendix C Bunch description formats

GUINEAPIG\_BUNCH

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## 8 References

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