

Computing lecture 3

More data analysis tools

I. PAW macros

the PAWN macros

II. n -tuples

in FORTRAN

in PAW

III. Using CERN library routines

numerical methods, random numbers, etc.

CERNLIB with C++

The PAWN macros

- Many operations in PAW can be painfully tedious
 - PAWN macros by Gerry Lynch (LBL), see course web site
- Need to download `pawn.f`, `pawn.kumac`, `pawn_alias.kumac`, and do `exec pawn_alias` in e.g. `.pawlogon.kumac`
- Based on macros that call HBOOK subroutines
- The basic commands on e.g. histogram 17 (type `pawn` to see all):

`pdef 17` show booking info about histogram 17
`chbn 17 4` reduce number of bins by a factor (e.g. by 4);
new id chosen and histogram created automatically
`chti 17` prompts for new title for histogram 17
`mami 17 0 100` sets min/max of vertical axis (e.g. to 0, 100)
`som 17` integrates histogram
`blow 17 x1 x2` blows up histogram to be between `x1` and `x2`
`scal 17 s` scale histogram by factor `s`

- More commands for operations on scatter plots:

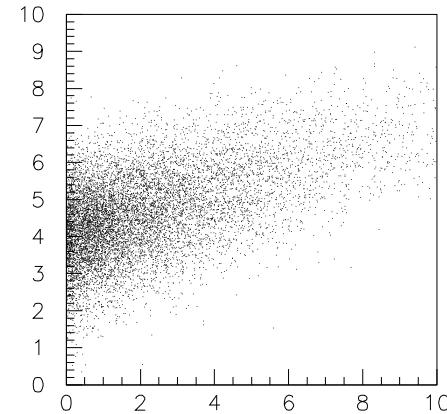
`chbn2, blo2, prox, proy, regx, regy, avx, avy`

N.B. these work on 2-d histograms created with HBOOK2,

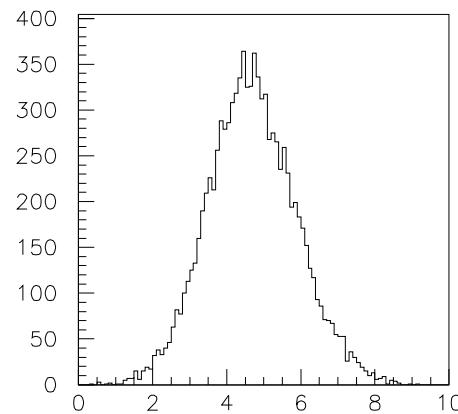
not on scatter plots displayed with e.g. `nt/pl y%x`

Projections from scatter plots with PAWN macros

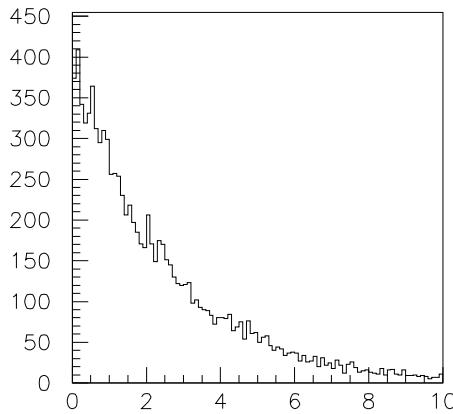
zone 2 2	← makes 2×2 windows
h/pl 1	← show the scatter plot, id=1
proy 1	← make projection onto y axis
NEW HISTOGRAM ID 10001	← appears on screen
h/pl 10001	← plot histogram as usual
prox 1	← make projection onto x axis
NEW HISTOGRAM ID 10002	← appears on screen
h/pl 10002	



rgau2 vs. rexp



PROY rgau2 vs. rexp



PROX rgau2 vs. rexp

n -tuples

- An n -tuple is a matrix of numbers, e.g. m instances of an n -dimensional vector:

$$m \text{ 'events' (rows)} \left\{ \begin{array}{l} (x_1, x_2, \dots, x_n)_1 \\ (x_1, x_2, \dots, x_n)_2 \\ (x_1, x_2, \dots, x_n)_3 \\ \vdots \\ (x_1, x_2, \dots, x_n)_m \end{array} \right. \underbrace{\hspace{10em}}_{n \text{ columns, i.e. } n \text{ variables for each event}}$$

- Example: for 3-body decays of a certain type of particle, record:

$$p_{x_1}, p_{y_1}, p_{z_1}, p_{x_2}, p_{y_2}, p_{z_2}, p_{x_3}, p_{y_3}, p_{z_3}$$

- Data volume = number of events \times number of columns
- Compare to histogram with n dimensions: data volume = N_{bins}^n
⇒ for large enough n (usually 2 or more), n -tuple wins
- Use n -tuple to store event properties for use in further analysis, e.g. to make histogram of invariant mass of two of the particles

$$m_{12} = [(E_1 + E_2)^2 - (\vec{p}_1 + \vec{p}_2)^2]^{1/2}$$

after making a cut on m_{23} .

n -tuples with HBOOK

- HBOOK provides two types of n -tuples:

(1) Row wise:

- each event (row) stored sequentially;
- events have fixed length;
- only real (floating point) variables allowed;

- to book: `HBOOKN`

- to fill: `HFN`

- to read: `HGN`, `HGNPAR`, `HGNF` (or use PAW)

(2) Column wise:

- columns stored sequentially

- faster access if only a few columns out of many needed
- events can contain mixed variable types;

- events can contain data structures of variable length;

- to book: `HBNT`, `HBNAME`

- to fill: `HFNT`, `HFNTB`

- to read: `HGNT`, `HGNTB`, `HGNTV`, `HGNTF` (or use PAW)

- See examples on course web site, PAW/HBOOK documentation.

n-tuples with PAW

- The usual procedure:
create *n*-tuple in analysis program, then analyze it with PAW

- Suppose we've created an *n*-tuple with 3 columns: x , y , z .

Read in with **h/file** as before; suppose *n*-tuple id is 17.

The basic commands:

ntuple/plot 17.x	← plot histogram of x
nt/pl 17.y%x	← make scatter plot of y vs. x
nt/print 17	← show variable names, min/max values
nt/scan 17	← show entire contents of <i>n</i> -tuple
nt/pl 17.x 2*y-z<1.5	← histogram x after cut on y , z
nt/cut \$1 2*y-z<1.5	← define cut number 1
nt/pl 1.x \$1	← histogram of x after cut 1

- To set histogram properties (e.g. id=20, 100 bins from 0 to 50):

```
1dhisto 20 'histo of x' 100 0. 50.  
nt/proj 20 17.x ← project contents into histogram  
h/pl 20 ← display histogram as usual
```

- More advanced features possible (loops, masks, ...) but at some point it's better to use a high level program (FORTRAN, C++).

The CERN program library (CERNLIB)

- Web site: <http://wwwinfo.cern.ch/asd/index.html>
- CERNLIB contains FORTRAN subprograms for:
 - numerical analysis
 - Monte Carlo
 - data handling (histograms, search, sort, ...)
 - event generators, detector simulation, particle kinematics, ...
- LHC++ project: replace CERNLIB with OO (e.g. C++) libraries
 - only partially complete, rapid state of flux
- Provisional solution for C++:
 - call CERNLIB routines from C++ using `cfortran.h`, see
<http://wwwinfo.cern.ch/asdcgi/listpawfaqs.pl/21>
- To use, include at end of link command:
 - `'cernlib'` or if more libraries needed, try e.g.
`'cernlib graflib mathlib kernlib packlib'`
- Some other libraries (see links on course web site):
 - Statlib (Carnegie Mellon)
 - Netlib (University of Tennessee)
 - Numerical Algorithms Group (NAG)
 - Numerical Recipes (Press et al.)
 - Datenanalyse (Brandt)

Calling CERNLIB routines from C++ programs

- For details see

<http://wwwinfo.cern.ch/asdcgi/listcernlibfaqs.pl/10>

and example `test_random.cc` on SDA web site.

- Need C++ header files in `/cern/pro/include/cfortran`
- To call a FORTRAN CERNLIB routine from C++,

- (1) Include the necessary header files:

```
#include "cfortran/cfortran.h"  
#include "cfortran/hbook.h"
```

- (2) Call routine (name in capitals) with same parameters:

```
main(){  
    :  
    HBOOK (1, "test histogram", 100, 0., 1., 0.);  
    for (int i = 1; i<1000; i++){  
        float x = random(seed);  
        HF1 (1, x, 1.);  
    }  
    :  
}
```

- Special flags needed to compile/link (see documentation on web)