

```
std::vector< BDSHistogram1D * >
```

```
- elements
```

↑ histograms1d

BDSAnalysisManager

```
- histograms1d
```

```
- _instance
```

```
+ ~BDSAnalysisManager()
```

```
+ Create1DHistogram()
```

```
+ Create1DHistogram()
```

```
+ GetHistogram()
```

```
+ Fill1DHistogram()
```

```
+ Instance()
```

```
- BDSAnalysisManager()
```

```
- CheckHistogramIndex()
```

← \_instance