

BDSBeamPipeFactoryBase

```
# lengthSafety  
# checkOverlaps  
# maxStepFactor  
# nSegmentsPerCircle  
# vacuumSolid  
# beamPipeSolid  
# containerSolid  
# containerSubtractionSolid  
# vacuumLV  
# beamPipeLV  
# containerLV
```

```
+ CreateBeamPipe()  
+ CreateBeamPipeAngledIn()  
+ CreateBeamPipeAngledOut()  
+ CreateBeamPipeAngledInOut()  
# BDSBeamPipeFactoryBase()  
# CleanUp()  
# CommonConstruction()  
# BuildBeamPipeAndRegisterVolumes()  
# CalculateFaces()  
# TestInputParameters()  
# BuildLogicalVolumes()  
# SetVisAttributes()  
# SetUserLimits()  
# PlaceComponents()
```



BDSBeamPipeFactoryCircular

- _instance

```
+ ~BDSBeamPipeFactoryCircular()  
+ CreateBeamPipe()  
+ CreateBeamPipeAngledInOut()  
+ Instance()  
- BDSBeamPipeFactoryCircular()  
- TestInputParameters()  
- CommonFinalConstruction()  
- CreateGeneralAngledSolids()
```



instance