

BDSBunchInterface

```
# X0  
# Y0  
# Z0  
# T0  
# Xp0  
# Yp0  
# Zp0  
# sigmaT  
# sigmaE
```

```
+ BDSBunchInterface()  
+ BDSBunchInterface()  
+ BDSBunchInterface()  
+ ~BDSBunchInterface()  
+ SetOptions()  
+ GetNextParticle()  
+ GetX0()  
+ GetY0()  
+ GetZ0()  
+ GetT0()  
+ GetXp0()  
+ GetYp0()  
+ GetZp0()  
+ GetSigmaE()  
+ GetSigmaT()  
# CreateMultiGauss()  
# CalculateZp()
```



BDSBunchRing

```
# rMin  
# rMax  
# FlatGen
```

```
+ BDSBunchRing()  
+ BDSBunchRing()  
+ ~BDSBunchRing()  
+ SetOptions()  
+ GetNextParticle()  
+ GetRMin()  
+ GetRMax()  
# SetRMin()  
# SetRMax()
```