

BDSCollimatorBase

```
# collimatorSolid  
# innerSolid  
# vacuumSolid  
# outerDiameter  
# xAperture  
# yAperture  
# collimatorMaterial  
# vacuumMaterial
```

```
+ BDSCollimatorBase()  
+ ~BDSCollimatorBase()  
# Build()  
# BuildContainerLogicalVolume()  
# BuildInnerCollimator()
```



BDSCollimatorRectangular

```
+ BDSCollimatorRectangular()  
+ ~BDSCollimatorRectangular()  
+ BuildInnerCollimator()
```