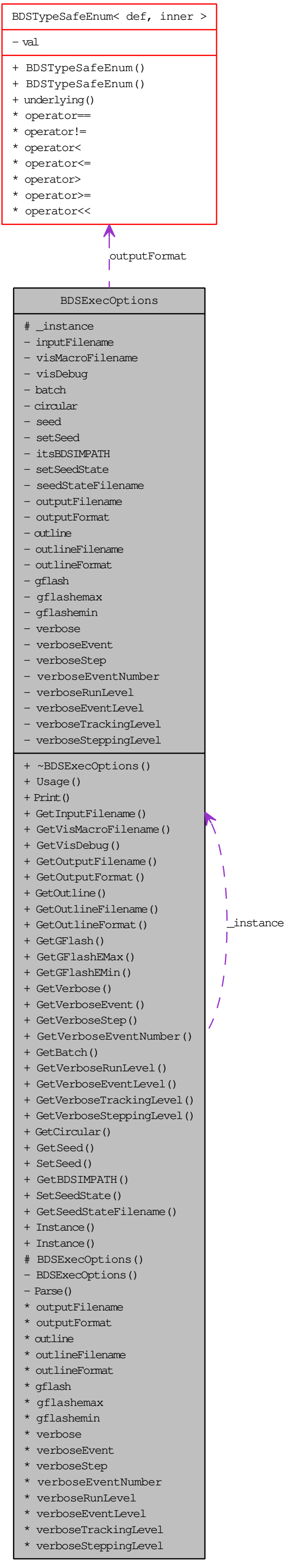
BDSTypeSafeEnum< def, inner >
- val
+ BDSTypeSafeEnum()
+ BDSTypeSafeEnum()
+ underlying()
* operator==
* operator!=
* operator<
* operator<=
* operator>
* operator>=
* operator<<
outputFormat
BDSExecOptions
# _instance
- inputFilename
- visMacroFilename
- visDebug
- batch
- circular
- seed
- setSeed
- itsBDSIMPATH
- setSeedState
- seedStateFilename
- outputFilename
- outputFormat
- outline
- outlineFilename
- outlineFormat
- gflash
- gflashemax
- gflashemin
- verbose
- verboseEvent
- verboseStep
- verboseEventNumber
- verboseRunLevel
- verboseEventLevel
- verboseTrackingLevel
- verboseSteppingLevel
+ ~BDSExecOptions()
+ Usage()
+ Print()
+ GetInputFilename()
+ GetVisMacroFilename()
+ GetVisDebug()
+ GetOutputFilename()
+ GetOutputFormat()
+ GetOutline()
+ GetOutlineFilename()
+ GetOutlineFormat()
+ GetGFlash()
+ GetGFlashEMax()
+ GetGFlashEMin()
+ GetVerbose()
+ GetVerboseEvent()
+ GetVerboseStep()
+ GetVerboseEventNumber()
+ GetBatch()
+ GetVerboseRunLevel()
+ GetVerboseEventLevel()
+ GetVerboseTrackingLevel()
+ GetVerboseSteppingLevel()
+ GetCircular()
+ GetSeed()
+ SetSeed()
+ GetBDSIMPATH()
+ SetSeedState()
+ GetSeedStateFilename()
+ Instance()
+ Instance()
# BDSExecOptions()
- BDSExecOptions()
- Parse()
* outputFilename
* outputFormat
* outline
* outlineFilename
* outlineFormat
* gflash
* gflashemax
* gflashemin
* verbose
* verboseEvent
* verboseStep
* verboseEventNumber
* verboseRunLevel
* verboseEventLevel
* verboseTrackingLevel
* verboseSteppingLevel
_instance