

```
std::vector< G4String >
```

```
- elements
```

```
std::vector< BDSMySQLVariable * >
```

```
- elements
```

```
BDSMySQLTable
```

```
- itsVariables  
- itsTableName  
- itsVar  
- _validVarTypes
```

```
+ BDSMySQLTable()  
+ ~BDSMySQLTable()  
+ AddVariable()  
+ GetName()  
+ GetNVariables()  
+ GetVariable()  
+ GetVariable()  
+ Print()  
- SetValidVarTypes()  
- isValidVarType()
```

```
_validVarTypes
```

```
itsVar
```