

## BDSOutputBase

```
# eventNumber  
# numberEventPerFile  
# outputFileNumber  
# filename
```

```
+ BDSOutputBase( )  
+ ~BDSOutputBase( )  
+ WriteHits()  
+ WriteEnergyLoss()  
+ WritePrimaryLoss()  
+ WritePrimaryHit()  
+ WriteTrajectory()  
+ WritePrimary()  
+ WriteHistogram()  
+ Commit()  
+ Write()
```



## BDSOutputVector

```
- output  
+ BDSOutputVector()  
+ ~BDSOutputVector()  
+ Add()  
+ WriteHits()  
+ WriteEnergyLoss()  
+ WritePrimaryLoss()  
+ WritePrimaryHit()  
+ WriteTrajectory()  
+ WritePrimary()  
+ WriteHistogram()  
+ Commit()  
+ Write()
```