

BDSEExecOptions

```
# _instance
- inputFilename
- visMacroFilename
- outputFilename
- outputFormat
- outline
- outlineFilename
- outlineFormat
- gflash
- gflashemax
- gflashemin
- nptwiss
- verbose
- verboseEvent
- verboseStep
- verboseEventNumber
- batch
- listMaterials
- verboseRunLevel
- verboseEventLevel
- verboseTrackingLevel
- verboseSteppingLevel
```

```
+ ~BDSEExecOptions()
+ Usage()
+ Parse()
+ Print()
+ GetInputFilename()
+ SetInputFilename()
+ GetVisMacroFilename()
+ SetVisMacroFilename()
+ GetOutputFilename()
+ SetOutputFilename()
+ GetOutputFormat()
+ SetOutputFormat()
+ GetOutline()
+ SetOutline()
+ GetOutlineFilename()
+ SetOutlineFilename()
+ GetOutlineFormat()
+ SetOutlineFormat()
+ GetGFlash()
+ SetGFlash()
+ GetGFlashEMax()
+ SetGFlashEMax()
+ GetGFlashEMin()
+ SetGFlashEMin()
+ GetNPTwiss()
+ SetNPTwiss()
+ GetVerbose()
+ GetVerboseEvent()
+ GetVerboseStep()
+ GetVerboseEventNumber()
+ GetBatch()
+ GetVerboseRunLevel()
+ GetVerboseEventLevel()
+ GetVerboseTrackingLevel()
+ GetVerboseSteppingLevel()
+ Instance()
# BDSEExecOptions()
```

instance