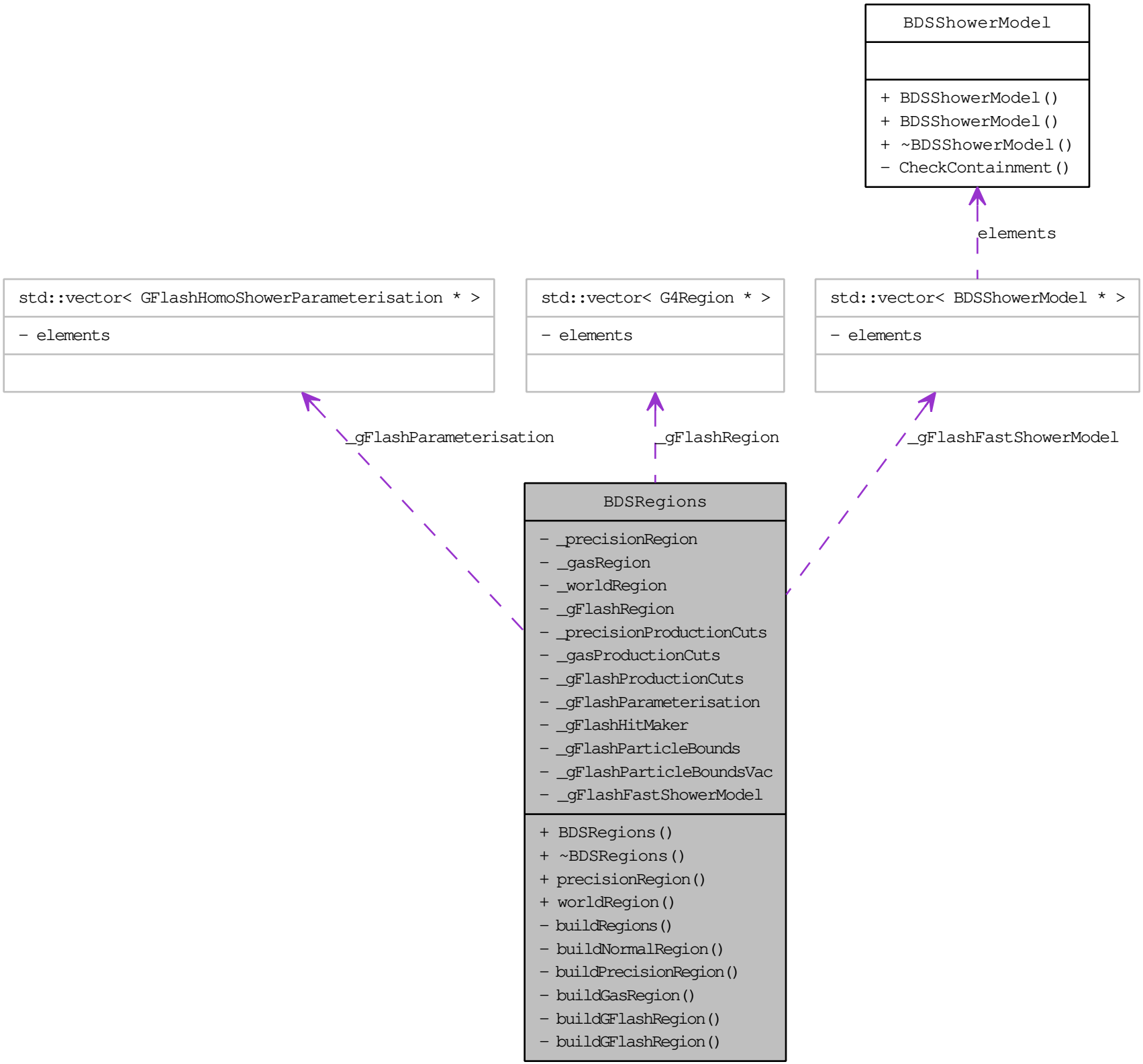
BDSShowerModel
+ BDSShowerModel()
+ BDSShowerModel()
+ ~BDSShowerModel()
- CheckContainment()
elements
std::vector< GFlashHomoShowerParameterisation * >
- elements
std::vector< G4Region * >
- elements
std::vector< BDSShowerModel * >
- elements
_gFlashParameterisation
_gFlashRegion
_gFlashFastShowerModel
BDSRegions
- _precisionRegion
- _gasRegion
- _worldRegion
- _gFlashRegion
- _precisionProductionCuts
- _gasProductionCuts
- _gFlashProductionCuts
- _gFlashParameterisation
- _gFlashHitMaker
- _gFlashParticleBounds
- _gFlashParticleBoundsVac
- _gFlashFastShowerModel
+ BDSRegions()
+ ~BDSRegions()
+ precisionRegion()
+ worldRegion()
- buildRegions()
- buildNormalRegion()
- buildPrecisionRegion()
- buildGasRegion()
- buildGFlashRegion()
- buildGFlashRegion()