

BDSTunnelCavitySectionBuilder

_tunnelCavitySection

+ ~BDSTunnelCavitySectionBuilder()
+ BDSTunnelCavitySectionBuilder()
+ createNewTunnelCavitySection()
+ tunnelCavitySection()
+ build()



BDSStraightTunnelCavitySectionBuilder

+ ~BDSStraightTunnelCavitySectionBuilder()
+ BDSStraightTunnelCavitySectionBuilder()
+ build()